



V-300™ BASE SCENARIO LIBRARY

Collection of Law Enforcement Training Scenarios

Version 1.0-0413

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TRADEMARKS

Product names used in this manual are ascribed to their respective owners and acknowledged.

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I. INTERACTIVE PDF

A. HOW TO USE THIS INTERACTIVE PDF MANUAL

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B. AMBUSHES

SCENARIO TITLE: NIGHTMARE ALLEY



Force Options: DF Only
Language: English

Scenario Overview:

Student officer acts as cover officer for his/her partner while contacting a subject with outstanding warrants in an alley way. As the primary officer is attempting to place the suspect into custody, the officers are ambushed by another suspect, who pulled up behind them in a truck. Deadly force encounter with suspect requires numerous, on target, center mass hits (7), to stop threat and/or one on target headshot.

Student officer Information: You and your partner are contacting a suspect in an alley way, the suspect is known to have a warrant out for his arrest.

II. V-300™ LE SCENARIOS

A. ACTIVE SHOOTERS

SCENARIO TITLE: SCHOOL MAYHEM (MULTI-INCIDENT)



Force Options: DF Only

Language: English

Student officer responds to “shots fired” call at a High school campus. Upon his/her arrival, a contact team is formed with an additional officer and entry is made into the school, to locate and engage the active shooters. Scenario will simulate a “realistic” active shooter call for service, forcing student officer to immediately react to an in progress shooting/ immediate loss of life situation, upon arrival. Student officer will be forced to demonstrate verbal and observation skills. Scenario rapidly progresses to violent encounter with armed suspects, testing officer’s proficiency in decision making, sound active shooter response tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: SHOTS FIRED



Force Options: DF Only

Language: English

Scenario Overview:

You have been called to a break-in at a local warehouse building after shots have been fired. Multiple suspects are reported.

SCENARIO TITLE: YOU'RE FIRED**Force Options:** DF Only**Language:** English**Scenario Overview:**

Student officer responds to a subject with a gun call at a business. Upon his/her arrival the student officer is informed that gunmen have entered the building.

Student officer hears gunshots coming from within building and enters into an active shooter incident. Scenario will simulate realistic active shooter call for service, forcing student officer to immediately react to an in progress shooting/ immediate loss of life situation upon arrival. Student officer will be forced to demonstrate verbal, observation and investigative skills.

Scenario rapidly progresses to violent encounter with armed suspect(s), testing officers proficiency in decision making, sound active shooter response tactics, situational and threat awareness, use of force progression and marksmanship.

B. AMBUSHES

SCENARIO TITLE: NIGHTMARE ALLEY



Force Options: DF Only

Language: English

Scenario Overview:

Student officer acts as cover officer for his/her partner while contacting a subject with outstanding warrants in an alley way. As the primary officer is attempting to place the suspect into custody, the officers are ambushed by another suspect, who pulled up behind them in a truck. Deadly force encounter with suspect requires numerous, on target, center mass hits (7), to stop threat and/or one on target headshot.

Student officer Information: You and your partner are contacting a suspect in an alley way, the suspect is known to have a warrant out for his arrest.

SCENARIO TITLE: FRONT YARD AMBUSH



Force Options: DF Only

Language: English

Scenario Overview:

Student officer responds to a burglary in progress call and upon his/her arrival at the residence is immediately confronted with an armed and hysterical home owner, who advises that suspects have just shot his wife and fled out the front door of his residence. The student officer is then ambushed by hidden suspect(s) in the front yard of the residence.

Student Officer Information: You have been dispatched to a burglary in progress call and are arriving on scene in your patrol car.

SCENARIO TITLE: NO SHOW**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student officer is dispatched to residence to check the welfare on a couple, who own a local jewelry store, who have failed to show up to work. Upon his/her arrival the officer discovers the front door open, and the residents tied up and gaged, inside the family room (home invasion in progress). Upon making entry into the home, the officer is confronted by two armed suspects. Scenario will simulate a “realistic” check welfare call. The student officer will interrupt a home invasion in progress, resulting in a judgmental use-of-force encounter with the suspect(s). The scenario will test the student officer’s proficiency in verbal and observation skills, decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

C. COURT/JAIL

SCENARIO TITLE: MESS DUTY HOSTAGE



Force Options: DF, TASER, OC, BB

Language: English

Scenario Overview:

Student is a corrections officer who has responded to the jail kitchen, reference an inmate who has taken another inmate hostage and is armed with a knife. Student officer is a member of the jail's special response team. The scenario will simulate a realistic hostage situation, inside a correctional facility. The student officer will be forced to utilize and demonstrate verbal, observation and negotiation skills. The scenario rapidly progresses to violent encounter with armed suspect, testing officers proficiency in decision making, crisis negotiations, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: DAY ROOM DIVERSION



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

Student is a corrections officer who has responded to a cell block day room, reference inmates actively fighting. The inmates fighting in the middle of the day room have set up the distraction to cover up the sound of another inmate being murdered inside a shower stall. The scenario will simulate a realistic suspect contact situation, inside a correctional facility. The student officer will be forced to utilize and demonstrate verbal, observation and negotiation skills. The scenario rapidly progresses to violent encounter with an armed suspect, testing officers proficiency in decision making, crisis negotiations, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: SELF-INFLICTED**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student is a corrections officer who has responded to a booking room cell, reference an inmate attempting suicide. Inmate is covered in blood (bio hazard) and armed with a ball point pen. The scenario will simulate a realistic suicidal subject situation, inside a correctional facility. The student officer will be forced to utilize and demonstrate verbal, observation and negotiation skills. The scenario rapidly progresses to violent encounter with an armed suspect, testing officers proficiency in decision making, crisis negotiations, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

D. DISTURBANCES

SCENARIO TITLE: HOT TUB TRIO



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

Student officer responds to a disturbance (loud music) call at a residence. Caller is reporting subjects partying in the backyard hot tub, playing loud music and possibly smoking marijuana. Upon arrival, the student officer contacts two females in the hot tub. There is alcohol and drug paraphernalia in plain view. As the student officer questions the subjects in the hot tub, a third subject confronts the officer with a liquor bottle. Scenario will simulate “realistic” disturbance call. The student officer will be forced to utilize and demonstrate verbal, observation and investigative skills. The scenario rapidly progresses to violent encounter with armed suspect, testing officer’s proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: HOOKER OD



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

Student Officer responds to a vacant lot, on a check activity call for service. A male subject, pimp, is yelling at his working girl, hooker, to clean up and get to work. The hooker has overdosed, is hallucinating, and is holding a syringe in her hand, posing a threat and biological hazard to the officer. The scenario will simulate a realistic disturbance call for service. The scenario progresses to an encounter with two hostile suspects, testing officers proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

E. DOMESTIC VIOLENCE

SCENARIO TITLE: BROTHERLY LOVE



Force Options: DF Only

Language: English

Scenario Overview:

Student officer responds to a fight in progress call. Upon his/her arrival, along with a partner officer, the officers confront two male suspects fist fighting in the front yard, of the residence. Numerous family members are watching the fight. One suspect flees back into the residence as the remaining suspect is detained for questioning. Student officer provides cover for partner officer. Second suspect reemerges from residence with weapon, as partner officer struggles with first suspect. The scenario will simulate realistic domestic violence call for service, placing student officer initially in an unknown domestic problem, forcing officer to utilize and demonstrate verbal, observation and investigative skills. Scenario progresses to encounter with hostile suspect(s) and his relatives, testing officers proficiency in decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: BRIDGE BABY ABDUCTION



Force Options: DF Only

Language: English

Scenario Overview:

Student officer is on routine patrol and is flagged down by a hysterical mother who advises her husband has taken their baby, threatening to harm the child. Student officer confronts distraught father, who is holding the baby near the railing of a bridge, threatening to throw the baby over the railing.

Student Officer Information: You are on routine Patrol and are flagged down by a hysterical female.

SCENARIO TITLE: DOMESTIC ENGLISH**Force Options:** DF Only**Language:** English**Scenario Overview:**

You have been called on a domestic disturbance call to a local house.

SCENARIO TITLE: DRIVEWAY STRUGGLE**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student officer and partner officer respond to a domestic disturbance at a residence. Upon their arrival they are confronted with an armed victim who has been assaulted. The male suspect and a friend attempt to leave the scene in a vehicle, but are stopped by the partner officer. The suspect exits the vehicle and becomes combative. The partner officer attempts to handcuff the suspect, and is assaulted. Student officer provided option to Taser the suspect. During the second arrest attempt, a struggle ensues (second Taser deployment on the suspect fails) and the suspect gains control of the partner officers service weapon. Student officer afforded brief window of opportunity to transition to their service weapon to stop the threat, with either a groin or headshot to the suspect. The scenario will simulate a realistic domestic violence call. The student officer will be placed in a judgmental use-of-force encounter with the suspect. The scenario will test the student officers proficiency in verbal and observation skills, decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: STALKER

Force Options: DF, TASER, OC

Language: English

Scenario Overview:

Student officer responds to domestic disturbance call of a male victim being “stalked” by his ex-girlfriend. Upon his/her arrival the student officer observes the suspect vehicle parked in victim’s driveway, blocking the new girlfriend’s vehicle in. As the student officer exits his/her patrol car, the suspect immediately shoots at the new girlfriend, standing in door way of residence. The suspect then barricades herself in her car.

The scenario will simulate a “realistic” domestic violence call for service. The scenario rapidly progresses to an encounter with an armed suicidal suspect, testing officer’s proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: DOMESTIC OC

Force Options: OC Only

Language: English

Scenario Overview:

Student officer responds to a fight in progress call located in an apartment complex.

If you shoot at the people on the screen, the scenario will end.

F. EDP (EMOTIONALLY DISTURBED PERSON)

SCENARIO TITLE: SILENT SAM



Force Options: DF Only

Language: English

Scenario Overview:

Student officer and back up unit respond to a residence reference an emotional disturbed subject. Upon their arrival the officers are informed that a “crazy” man, in a wheelchair, is inside the house, demanding that the family give him money. Student officer and back up officer enter the house to contact the subject. Suspect immediately and without warning shoots partner officer.

The scenario will simulate a “realistic” contact with an emotionally disturbed subject. The student officer will be placed in an immediate OIS, deadly force encounter with the suspect. The scenario will test the student officer’s reaction time, decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: BAG MAN



Force Options: DF Only

Language: English

Scenario Overview:

Student officer dispatched to a public park reference a subject causing a disturbance. Student officer locates and contacts an emotional disturbed subject, who believes he is a super hero. EDP has aggressive dog tethered to his park bench, not allowing the student officer to approach. Scenario will simulate a “realistic” contact with an emotionally disturbed subject. The student officer will be placed in a judgmental use-of-force encounter with the suspect. The scenario will test the student officer’s proficiency in verbal and observation skills, decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: MAD BOMBER



Force Options: DF Only
Language: English

Scenario Overview:

You are called into a disturbed individual call after the first responder is not reachable by radio.

SCENARIO TITLE: MAD BOMBER - DISTRACT



Force Options: DF Only
Language: English

Scenario Overview:

You are called into a disturbed individual call after the first responder is not reachable by radio.

SCENARIO TITLE: DISTURBED INDIVIDUAL



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

You are dispatched to investigate homeless individuals trespassing on city property that has been condemned.

Special Interactions:

Comply Branch - Suspect is initially uncooperative, but complies.

Non Lethal Threat Branch - Suspect picks up a metal pan and threatens officer.

Lethal Threat Branch - Suspect picks up a knife and threatens officer.

Operational Notes:

From the Non-lethal threat branch, the suspect can be subdued with OC Spray, Taser, or a Baton Strike.

SCENARIO TITLE: SUICIDE BY COP



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

EDP Suspect either shoots himself, or shoots at trainee in attempt to commit suicide.

G. HIGH-RISK ENTRIES**SCENARIO TITLE: NO SHOW BREACH****Force Options:** DF Only**Language:** English**Scenario Overview:**

Student officer is dispatched to residence to check the welfare on a couple, who own a local jewelry store, who have failed to show up to work. Upon his/her arrival the officer discovers the front door open, and the residents tied up and gaged, inside the family room (home invasion in progress). Upon making entry into the home, the officer is confronted by two armed suspects. Scenario will simulate a “realistic” check welfare call. The student officer will interrupt a home invasion in progress, resulting in a judgmental use-of-force encounter with the suspect(s). The scenario will test the student officer’s proficiency in verbal and observation skills, decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: MAD BOMBER - BREACH**Force Options:** DF Only**Language:** English**Scenario Overview:**

You are called into a disturbed individual call after the first responder is not reachable by radio.

SCENARIO TITLE: LOBBY RESCUE - BREACH



Force Options: DF Only

Language: English

Scenario Overview:

High risk entry into business lobby to rescue numerous victims being held hostage by gunmen.

SCENARIO TITLE: SHOTS FIRED - BREACH



Force Options: DF Only

Language: English

Scenario Overview:

You have been called to a break-in at a local warehouse building. Shots have been fired. Multiple suspects are reported

SCENARIO TITLE: WIFE HOSTAGE - BREACH**Force Options:** DF Only**Language:** English**Scenario Overview:**

Student officer responds to a single-family residence reference a 911 hang up call to make a welfare check. Upon his or her arrival at the front door, which is ajar, the officer overhears a female subject inside, crying for help. Student officer makes crisis entry into the residence and is immediately confronted with a hostage situation. The suspect has his finger on the trigger of his weapon, pointed directly at the victims head. The couple's infant child is positioned directly behind the suspect, posing a risk, if the officer engages suspect. The scenario will simulate a realistic domestic violence call for service. The scenario progresses to violent encounter with armed suspect, holding his wife hostage. The scenario will test the officer's proficiency in crisis negotiation, decision making with sympathetic reflex recognition, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

H. HOSTAGE SITUATION

SCENARIO TITLE: WIFE HOSTAGE



Force Options: DF Only

Language: English

Scenario Overview:

Student officer responds to a disturbance (loud music) call at a residence. Caller is reporting subjects partying in the backyard hot tub, playing loud music and possibly smoking marijuana. Upon arrival, the student officer contacts two females in the hot tub. There is alcohol and drug paraphernalia in plain view. As the student officer questions the subjects in the hot tub, a third subject confronts the officer with a liquor bottle. Scenario will simulate “realistic” disturbance call. The student officer will be forced to utilize and demonstrate verbal, observation and investigative skills. The scenario rapidly progresses to violent encounter with armed suspect, testing officer’s proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: COP HOSTAGE



Force Options: DF Only

Language: English

Scenario Overview:

Student officer is passenger in patrol car with a partner officer who initiates a traffic stop on a suspect vehicle, after observing a minor traffic violation. Student officer provides cover as the partner officer contacts the suspect driver. Partner officer is overpowered by suspect driver and taken hostage. Student officer is placed in standoff with suspect holding his partner as a hostage.

Student officer Information: You and your partner conduct a traffic stop on a vehicle for running a stop sign.

SCENARIO TITLE: PROBATIONER**Force Options:** DF Only**Language:** English**Scenario Overview:**

Student officer responds to Adult Probation office to assist probation officers arrest a probationer, who has a history of violence.

As student officer enters office, the suspect takes the PO hostage. Student officer has small window of opportunity to end threat with a head shot. Scenario will simulate realistic hostage situation, with a violent probationer. The student officer will be forced to utilize and demonstrate verbal, observation and investigative skills. The scenario rapidly progresses to violent encounter with armed suspect, testing of-ficers proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: POLICE HOSTAGE**Force Options:** DF Only**Language:** English**Scenario Overview:**

You and an on-screen partner are responding to a breaking and entering call, when your partner is taken hostage and held at gun point.

SCENARIO TITLE: OFFICER RESCUE**Force Options:** DF Only**Language:** English**Scenario Overview:**

Student officer and Actor officer respond to emergency traffic reference an officer down, needing assistance. Upon arrival the officers are immediately confronted with gunfire coming from within the residence, not allowing them to approach the downed officer, near the front of the house. Actor officer takes up cover position in front yard, as student officer takes up position next to patrol car. Suspect inside of residence changes firing positions throughout scenario. Student officer is designated to provide rifle coverage for responding SWAT team, as they attempt to rescue officer in front of residence.

Student officer information: You and your partner responded to a residence reference an officer down, needing assistance.

I. OFF DUTY

SCENARIO TITLE: ATM HOLDUP



Force Options: DF Only

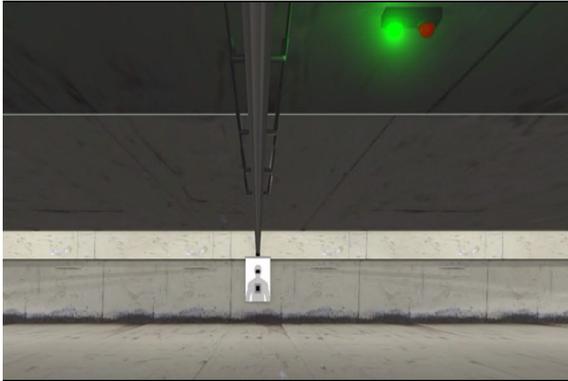
Language: English

Scenario Overview:

Student officer is off duty, awaiting his/her turn to use an ATM machine at a bank. As the person in front of him/her completes their transaction a vehicle pulls up behind them. A suspect exits the car and attempts to rob them.

J. SKILL DRILLS

SCENARIO TITLE: LITTLE RIVER PISTOL COURSE



Firearms Skill Building

Language: English

Scenario Overview:

Scenario Instructions:

Before each shooting section begins, the instructor will need to press the branching option button that says “Shooter Ready”. This gives the instructor and trainees time to be prepared.

There will also be an option to jump to later stages, in case the instructor only wants to run the trainee through a specific section.

Scoring in this section is based on the follow, and is calculated per “String” (each time a target is visible is one string), and also totalled for the entire scenario:

- * Lethal hits - 10 Points
- * Injured hits - 5 Points
- * Missed shots - 0 Points

These are the stages:

- * Stage 1 - 1 Target at 25 Yards, 90 Second exposure.
- * Stage 2 - 1 Target at 15 Yards, 90 Second exposure.
- * Stage 3 - Movement to Contact:
 - * Part I: 1 Target at 10 Yards, 6 Rounds, 9 Second exposure.
 - * Part II: 1 Target at 10 Yards, 4 Rounds, 5 Second exposure.
 - * Part III: 1 Target at 10 Yards, 4 Rounds, 5 Second exposure.

SCENARIO TITLE: LITTLE RIVER PISTOL COURSE (CONT.)*** Stage 4 - Body Armor Drill:**

* Part I: 1 Target at 7 Yards, 4 Rounds, 5 Second exposure. Trainee should place one round in the head hitzone to pass.

* Part II: 1 Target at 7 Yards, 4 Rounds, 5 Second exposure. Trainee should place one round in the head hitzone to pass.

*** Stage 5 - Point Shoot Drill:**

* Part I: 1 Target at 5 Yards, 4 Rounds, 4 Second exposure.

* Part II: 1 Target at 5 Yards, 4 Rounds, 4 Second exposure.

* Part III: 1 Target at 5 Yards, 4 Rounds, 4 Second exposure.

SCENARIO TITLE: PEPPER POPPER CHALLENGE

Firearms Skill Building

Language: English

Scenario Overview:

After the start tone, shoot targets in order from left to right. Target groups are at 5m, 8m, 11m, 14m, 17m.

Upon completion shooter will be scored on accuracy and shots fired.

SCENARIO TITLE: WARM UP A**Firearms Skill Building****Language:** English**Scenario Overview:**

Drill: Five rounds on T1- No time limit.
Repeat for T2-T5

This is an opening/closing drill designed to focus on precision and accuracy. The goal is to shoot the tightest groups possible center mass. (No pass or fail)

Shoot from any position: Standing, kneeling or prone utilizing any hold:
Strong hand supported, Strong hand only, Support hand only, Support hand supported

SCENARIO TITLE: SECURE DRAW A**Firearms Skill Building****Language:** English**Scenario Overview:**

Drill: Strings of five single shot draws per target- Shooter starts with the firearm secured in the holster. On the tone draw and fire one round center mass, scan, and secure the firearm in the holster in preparation for the next shot.

Description: Designed to develop proficiency in acquiring a firearm from a secure holster. Drill can be shot from any position or hold.

SCENARIO TITLE: HOGAN'S ALLEY



Firearms Skill Building

Language: English

Scenario Overview:

Hogan's Alley Type Scenarios, with several threats and non-threats.

SCENARIO TITLE: MARKSMANSHIP DRILL



Firearms Skill Building

Language: English

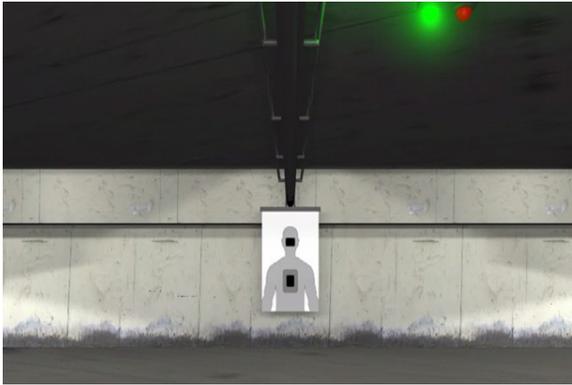
Scenario Overview:

Scored Drill.

2 Shots per target, Scoring as follows:
5 Points per hit.

There is a 5 point penalty for hitting the black hostage targets.
There is a 2 point penalty per extra shot.

The instructor does not need to reload the trainee's weapons during these rounds, as the system sets the number of rounds per weapon appropriately.

SCENARIO TITLE: SURVIVAL DRILL ENHANCED**Firearms Skill Building****Language:** English**Scenario Overview:**

This drill is designed to introduce a small amount of self induced mental stress by adding accuracy requirements. Follow the on screen instructions.

SCENARIO TITLE: PLATES OF STEEL**Firearms Skill Building****Language:** English**Scenario Overview:**

Plates of Steel 1 is a simple effective shooting drill designed to improve fundamental firearm skill and accuracy. Shoot the steel plates starting from left to right. The timer begins when the first plate is hit and continues until the final plate goes down. The objective is to improve accuracy and shooting speed. Scoring is based on hit or miss. Record your times and work to improve your accuracy over time.

SCENARIO TITLE: USMS RIFLE COF



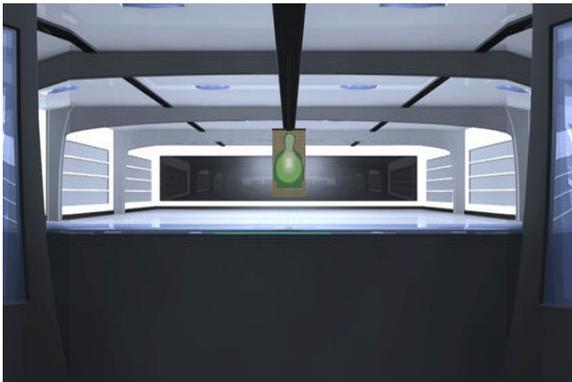
Firearms Skill Building

Language: English

Scenario Overview:

US Marshals Rifle Qualifications Course of Fire. Follow the on screen instructions. Good Luck!!

SCENARIO TITLE: USMS HANDGUN COF



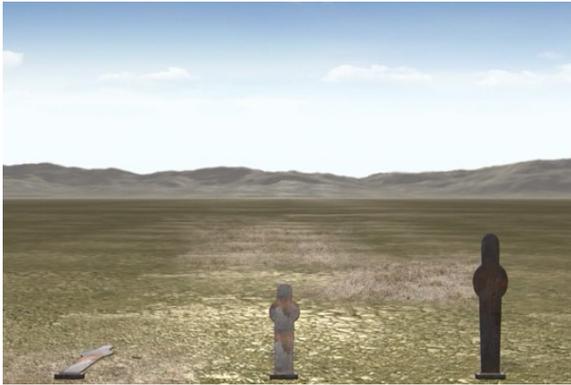
Firearms Skill Building

Language: English

Scenario Overview:

This is a Handgun Target Course of Fire used by the U.S. Marshals. Follow the on screen instructions. Good Luck!!

SCENARIO TITLE: PEPPER POPPERS 2



Firearms Skill Building

Language: English

Scenario Overview:

Pepper Popper style steel targets in increasing ranges. Shoot them from left to right, starting with screen 4. You must strike down one target before moving to the next.

SCENARIO TITLE: HOGAN'S ALLEY OFFICE



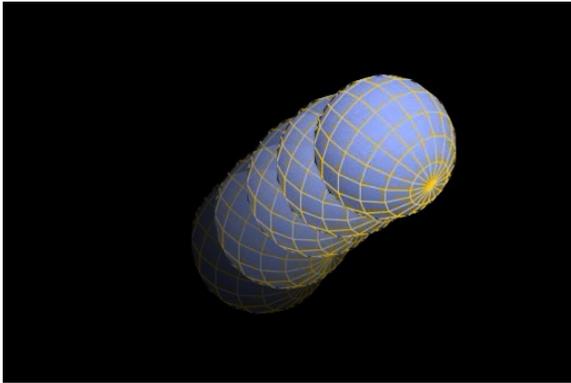
Firearms Skill Building

Language: English

Scenario Overview:

Hogan's Alley type scenario with multiple threats. All actors have reaction for being shot, and less-lethal actions have reactions for OC and Taser.

SCENARIO TITLE: BOUNCING BALL



Firearms Skill Building

Language: English

Scenario Overview:

Simple bouncing ball target that moves across the screen.

SCENARIO TITLE: MARKSMANSHIP DRILL



Firearms Skill Building

Language: English

Scenario Overview:

Scored Marksmanship Drill.

2 Shots per target, Scoring as follows:
 5 Points for lethal shots (center mass or head).
 2 points for body hits.

There is a 5 point penalty for hitting the black hostage targets.

The instructor does not need to reload the trainee's weapons during these rounds, as the system sets the number of rounds per weapon appropriately.

SCENARIO TITLE: PEPPER POPPERS



Firearms Skill Building

Language: English

Scenario Overview:

Shoot the targets in order from left to right.

SCENARIO TITLE: 21 FOOT RULE



Firearms Skill Building

Language: English

Scenario Overview:

This scenario is a demonstration of the 21 foot rule, and how fast a person can travel 21 feet.

SCENARIO TITLE: SWGT PISTOL COURSE**Firearms Skill Building****Language:** English**Scenario Overview:**

Shoot each target at varying distances for points. Each target is worth 5 points. There is a penalty of -2 points for missing the targets and -2 points for exceeding the shot count specified for each stage.

Stage 1 Part 1: Shoot the right target 3 times in 5 seconds. Shoot the left target 3 times in 5 seconds -- 30 points total

Stage 1 Part 2: Shoot the left target 5 times in 5 seconds. Shoot the right target 5 times in 5 seconds -- 50 points total

Stage 2: Shoot both targets 2 times in any order in 5 seconds. -- 20 points total

Stage 3: Shoot both targets 3 times in any order in 5 seconds. -- 30 points total

Stage 4: Shoot both targets 3 times in any order in 5 seconds. -- 30 points total

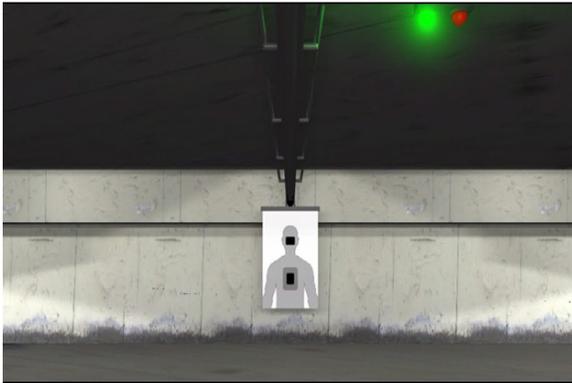
Stage 5:

- Part 1: Shoot both targets 1 time in any order in 2 seconds. -- 10 points total

- Part 2: Shoot both targets 2 times in any order in 2 seconds. -- 20 points total

Total points possible: 190

SCENARIO TITLE: SURVIVAL DRILL STANDARD



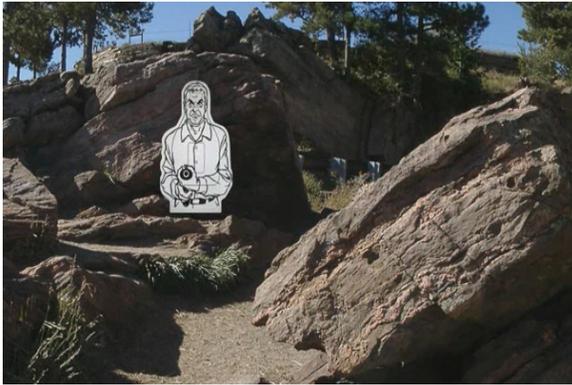
Firearms Skill Building

Language: English

Scenario Overview:

This drill is designed to introduce a small amount of self induced mental stress by adding accuracy requirements. Follow the on screen instructions.

SCENARIO TITLE: PANORAMIC POPPERS



Firearms Skill Building

Language: English

Scenario Overview:

Various targets will appear depending on the options the instructor chooses, also supports random mode.

K. SUSPECT CONTACTS**SCENARIO TITLE: DRUG DEAL****Force Options:** DF Only**Language:** English**Scenario Overview:**

You and your partner are Narcotic Officers. While patrolling the back streets you observe a suspect that you have arrested for possession and distribution on several occasions. He is in the process of making what looks like a drug sale. The suspect is known to carry firearms. Your partner will be the contact officer and you will act as cover officer. Your partner has very little street time!

SCENARIO TITLE: MOTORCYCLE GANG**Force Options:** DF Only**Language:** English**Scenario Overview:**

You are backing up 2 other officers as they affect an arrest on a suspect for grand theft of a motorcycle.

SCENARIO TITLE: RUNNING GUN BATTLE



Force Options: DF Only
Language: English

Scenario Overview:

A bank robbery suspect flees on foot from a motorcycle officer.

In this scenario, the suspect is wearing body armor, and only shots to the head and neck will neutralize him.

SCENARIO TITLE: ROBBERY



Force Options: DF Only
Language: English

Scenario Overview:

You are an off duty officer walking into a convenience store as an armed robbery takes place.

SCENARIO TITLE: STRONG ARM ROBBERY



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

You have been called in to investigate a suspicious person call. When passing an alley, officer encounters a 'victim' being confronted by a 'suspect' (the larger man).

L. SUSPICIOUS SUBJECTS

SCENARIO TITLE: GANG



Force Options: DF Only
Language: English

Scenario Overview:

You are called to a parking garage on a call of multiple suspects tampering with a vehicle.

SCENARIO TITLE: GANG PARTY



Force Options: DF Only
Language: English

Scenario Overview:

You are responding to a call of possible gang activity in a parking lot.

SCENARIO TITLE: GANG - NO SHOOT**Force Options:** DF Only**Language:** English**Scenario Overview:**

You are responding to a call of possible gang activity in a parking lot.

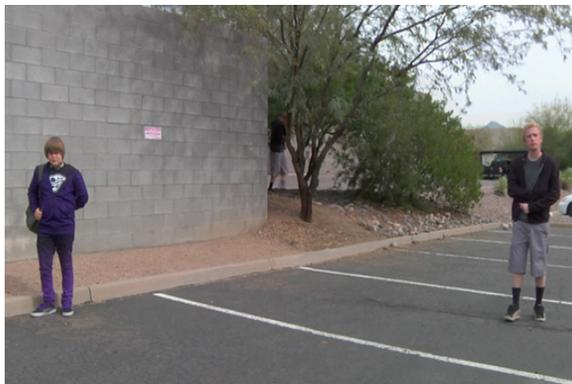
SCENARIO TITLE: ILLEGAL DUMPER**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student Officer responds to a vacant lot, on a check activity call for service. Residents are reporting that a subject in a pickup truck is dumping construction materials in the lot. Upon the officers arrival he/she contacts the subject illegally dumping the materials out of the bed of his truck. The scenario will simulate a realistic suspicious subject call for service. The scenario progresses to an encounter with a hostile suspect, testing officers proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: DUMPSTER DIVERS**Force Options:** DF Only**Language:** English**Scenario Overview:**

Scenario Overview: Student officer is on routine patrol and observes subjects “dumpster diving” behind an office building. Student officer contacts the subjects rummaging thru the trash bin. The suspects become hostile at being “harassed”, escalating incident to a judgmental use of force encounter.

The scenario will simulate a “realistic” suspicious subject call, placing student officer initially in an unknown problem, forcing officer to utilize and demonstrate verbal, observation and investigative skills. Scenario rapidly progresses to violent encounter with armed suspect, testing officer’s proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship

SCENARIO TITLE: TAGGERS**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student Officer responds to a business parking lot, on a check activity call for service. Upon his/her arrival the officer observes a juvenile male subject about to “tag” the wall with spray paint. As the officer contacts the suspicious subject he/she is startled by a second suspect who appears from around the corner. Scenario will simulate a “realistic” check activity call for service, which immediately progresses to confrontation with a non compliant suspect.. The scenario will test the officer’s proficiency in decision making, sound officer safety tactics, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: 4 WHEELER THEFT**Force Options:** DF, TASER**Language:** English**Scenario Overview:**

Student Officer responds to a suspicious activity call for service. Upon his/her arrival the student officer is informed by the property owner that there are noises coming from a barn at the back of the property. Student officer responds to the barn and confronts two juvenile suspects exiting the barn, on ATVs, they have just stolen from the barn. The juvenile suspects are armed and initially fail to comply with verbal commands.

Student officer information: You have been dispatched to a suspicious activity call and upon your arrival you are contacted by the reporting party.

SCENARIO TITLE: LIQUOR ALLEY**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Officer responds to armed robbery call. Officer encounters possible suspect.

M. TRAFFIC STOPS**SCENARIO TITLE: TRAFFIC STOP****Force Options:** DF Only**Language:** English**Scenario Overview:**

You have pulled over a suspicious person for speeding. You are approaching their car when the scenario begins.

SCENARIO TITLE: DRIVEWAY DRUNK**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student officer conducts traffic stop on a suspected drunk driver. Suspect driver fails to yield and drives to his residence, pulling into the front drive way. Student officer is confronted by suspects wife, who exits the house, as he/she attempts to deal with DUI driver. The scenario will simulate a realistic traffic stop on a suspected DUI driver. The student officer will be placed in a judgmental use-of-force encounter with the suspect(s). The scenario will test the student officers proficiency in verbal and observation skills, decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: RED FLAGS**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Student officer conducts a traffic stop on vehicle for a minor traffic violation. Suspect vehicle is occupied by two subjects. Suspect vehicle initially fails to yield, then pulls in behind a shopping store. The occupants make furtive movements as student officer approaches drivers door. Upon contact, the student officer observes a young female passed out in the back seat of the car. The scenario will simulate a realistic traffic stop. The student officer will be placed in a judgmental use-of-force encounter with the suspects. The scenario will test the student officers proficiency in verbal and observation skills, decision making, sound officer safety tactics, contact and cover, situational and threat awareness, use of force progression and marksmanship.

SCENARIO TITLE: ROBBERY SUSPECT**Force Options:** DF, TASER, OC**Language:** English**Scenario Overview:**

Officer spots a BOL (Robbery Suspect) - Suspects abruptly stop before backup arrives.

One suspect bails and returns to attack officer from rear.

Multiple outcomes - Compliance, Back Shooting and frontal assault.

SCENARIO TITLE: VEHICLE STRIP



Force Options: DF Only
Language: English

Scenario Overview:

You have been called to the location of a city-owned vehicle being stripped.

SCENARIO TITLE: DUI STOP-ACCOMPLICE



Force Options: DF, TASER, OC
Language: English

Scenario Overview:

You are on patrol when you pull over a suspect on suspicion of driving under the influence.

SCENARIO TITLE: DUI STOP



Force Options: DF, TASER, OC

Language: English

Scenario Overview:

You are on patrol when you pull over a suspect on suspicion of driving under the influence.

SCENARIO TITLE: VEHICLE STRIP - ACCOMPLICE



Force Options: DF Only

Language: English

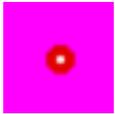
Scenario Overview:

You have been called to the location of a city-owned vehicle being stripped.

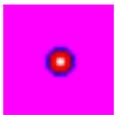
III. SHOT MARKERS



Accuracy Mark – Virtra Subject Matter Experts suggest using the Accuracy Mark marker as shot marker for skill building drills only. The Accuracy Mark marker is four pixels and gives the trainer the most accurate picture of where a trainee’s laser registered on the system.



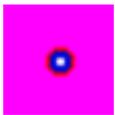
Pistol Lane 1 – Virtra Subject Matter Experts suggest using the Pistol Lane 1 marker for a trainee’s handgun. Although this shot marker does not have to be used on lane 1 it should be used in conjunction with Rifle Lane 1 marker. The red circle for Pistol Lane 1 marker is only to assist the trainee and trainer in finding the shot marker on play back or when fall of shot is on. The four white pixels in the middle of the colored circle is the most accurate picture of where a trainee’s laser registered on the system.



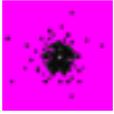
Rifle Lane 1 – Virtra Subject Matter Experts suggest using the Rifle Lane 1 marker for a trainee’s rifle. Although this shot marker does not have to be used on lane 1 it should be used in conjunction with Pistol Lane 1 marker. The red circle with blue halo for Rifle Lane 1 marker is only to assist the trainee and trainer in finding the shot marker on play back or when fall of shot is on. The four white pixels in the middle of the colored circle is the most accurate picture of where a trainee’s laser registered on the system.



Pistol Lane 2 – Virtra Subject Matter Experts suggest using the Pistol Lane 2 marker for a trainee’s handgun. Although this shot marker does not have to be used on lane 2 it should be used in conjunction with Rifle Lane 2 marker. The blue circle for Pistol Lane 2 marker is only to assist the trainee and trainer in finding the shot marker on play back or when fall of shot is on. The four white pixels in the middle of the colored circle is the most accurate picture of where a trainee’s laser registered on the system.



Rifle Lane 2 – Virtra Subject Matter Experts suggest using the Rifle Lane 2 marker for a trainee’s rifle. Although this shot marker does not have to be used on lane 2 it should be used in conjunction with Pistol Lane 2 marker. The blue circle with red halo for Rifle Lane 2 marker is only to assist the trainee and trainer in finding the shot marker on play back or when fall of shot is on. The four white pixels in the middle of the colored circle is the most accurate picture of where a trainee’s laser registered on the system.



Shotgun – Virtra Subject Matter Experts suggest using the Shotgun marker for a trainee’s lethal shotgun. The pattern better represents a shotgun blast from shotgun ammunition other than a slug. The four white pixels in the middle of the shot pattern are the most accurate picture of where a trainee’s laser registered on the system.



OC Spray – Virtra Subject Matter Experts suggest using the OC Spray marker for a trainee’s OC spray.



TASER – Virtra Subject Matter Experts suggest using the TASER marker for a trainee’s TASER.



Less Lethal – Virtra Subject Matter Experts suggest using the Less Lethal marker for a trainee’s bean bag shotgun. The four white pixels in the middle of the black band around the sock is the most accurate picture of where a trainee’s laser registered on the system.

IV. CONTACT VIRTRA

If you have any problems/questions with the installation process please contact the info below:

Brett Ernenputsch
Service Manager

VirTra

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Tempe, AZ 85284 USA

Office: 480.968.1488
Mobile: 602.456.9173
Email: service@virtra.com



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